# contrast design

# Video Shoot Location Requirements.

The following is a guideline to the requirements needed in order to endeavour to produce the best results for you. Contrast Design cannot however, be held responsible for any poor audio/video quality that results from failure to comply with these guidelines. If you have any concerns about these guidelines, please contact us for further advice.

## Power supply

Please ensure there are at least two separate power outlets for the Contrast Design team to plug equipment into. These sockets must be safe, secure and in good working order.

#### Room size and layout

If you are having video shot against a green screen, in order for the team to set up equipment properly, the location should fit the following size requirements:

	ft	m
Full body shot – <i>Head to toe</i>	13 x 30	4 x 9
Half body shot – W <i>aist up</i>	13 x 19	4 x 5.5

- Rooms must also have at least 7'(2.2m) of headroom -

Please note that these are the minimum requirements for an effective shoot and the floor space must be level and on a single tier.

To make the best use of time the floor space should be cleared before the teams arrival. Contrast Design can not accept any liability for any damages incurred as a result of handling/clearing the room.

## Background noise

Due to the sensitivity of our microphones, rooms should ideally be silent. Sources of noise that you may want to consider are:

- Doors opening & closing,
- Phones/ Bells/ Alarms/ PA Systems
- Outside Road / Traffic Noise/ Emergency Service Vehicles
- Sports Fields/Stadiums
- Air Conditioning/ Vents/ Units/ Trunking
- Flushing Toilets
- Busy corridors / Lobbies / Rooms
- Nearby Machinery
- Nearby industrial noise Scrap Yard/ Distribution Centre

Please also consider these factors in rooms above, below and next to the location



# Interruptions

Room must not be a thoroughfare or access to storage where regular interruptions will occur. Interruptions will infringe on the time scale allocated for your video shoot.

## Light

Ideally the room should be dark or have the ability to block out any natural light.

#### Access and fire exits

Reasonable access to the location must be available to the team.

#### The location must have clear and immediate access to a fire escape route.